***Rules of KODIKAS -:***

* This is a team event & each team consists of two members.
* KODIKAS is a coding contest which is divided in three parts Round 1, 2, 3.
* One participant cannot be a part of more than one team.
* No change of team structure is permitted after the team is registered.
* Use of any **Electronic Gadgets** are strictly prohibited.
* In case of any anomalous situation, the team will be
* The events will start at exact time mentioned and participants arriving late will not be entertained.
* Registration Link will be available on a later date.
* Registration procedure :
  + Each team will contain 2 members
  + The group can be both of our collage & other collages
  + An amount of 30 will be for our collage and 50 for any group containing student of other collage.

Rules of rounds:

1. Round 1:

* **This round will have 30 MCQ questions.**
* **Each question will contain 1 marks.**
* **9 question will have some extra weightage as star question.**
* **30 min will allowed to solve all the 30 question.**
* **Curriculum for this round’s question**
  + **Basic C language questions.**
  + **Debugging.**
  + **Output printing.**
* **Selection procedure for round 2**
  + **Top 25 team will move to round 2.**
  + **In the case of tie in marks then the star question will count, team with maximum star questions will selected.**
  + **1st year student will get some privilege, some extra 1st year will selected who have marks near cut-off to encourage them.**

1. Round 2:

* **This round is a marathon round.**
* **This round will have 8 questions.**
* **1 hr will be provided to each team.**
* **Question curriculum :**
  + **Basic language question**
  + **Ex:- You are given a string and your task is to swap cases. In other words, convert all lowercase letters to uppercase letters and vice versa.**
* **There will be 1 test case given for each question ,and other two test case to check the code by invigilator.**
* **The given test case will consist of 2 marks.**
* **And other 2 test case will consist of 1 marks.**
* **Language allowed for this round:**
  + **C, Java (with restricted library)**
* **Checking procedure:**
  + **One invigilator will allotted for 2 teams.**
  + **After solving each question time will noted by the invigilator, and if given test case get successfully then 2 marks will be allotted.**
  + **After finishing the round ,each team’s code will checked with other two test case and marks will be given accordingly.**
* **Selection procedure for Round 3.**
  + **Top 15 team will be selected for the final round.**
  + **In case of tie in marks time will major factor which was noted by the invigilator.**
  + **In this round no one will get any privilege.**

1. Round 3:

* **This is fully competitive coding round.**
* **This round will have 4 questions.**
* **Question curriculum:**
  + **Question will based on real life.**
  + **Question will selected from the previous year question in event like code-vita ,code-jam and from other coding platform.**
* **Here will no bounding of language .**
* **Each team will be provided with a link of platform.**
* **Hacker rank organization provide a facility to organize these type of event free of cost.**
* **Student will be asked to first login in the hacker rank web portal and the at given time to enter in contest.**
* **Student either code on IDE on the PC and paste it on the coding area provided by hacker rank or directly write their code in hacker rank online IDE, ultimately the code should submitted through hacker rank IDE.**
* **All the answers of question will automatically checked by the hacker rank and accordingly the marks will allotted by hacker rank IDE.**